

# Second Life Keyboard Shortcuts Cheatsheet

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This page lists all keyboard shortcuts for Second Life Viewer 2.  
They are the same for older viewer, with addition of about 5 more shortcuts  
and removing about 3.



👉 Second Life keyboard. [Large](#) [By "Prad Prathivi @ Amodica"](#). [Source](#)

## Turn on Advanced Menu and Develope Menu

In official Viewer 2, Some shortcuts won't work if you don't have specific menu on.

- “**Ctrl+Alt+d**” to turn on Advanced menu.
- “**Ctrl+Alt+q**” to turn on Develop menu.

## Common Standard Shortcuts

Shortcut	Menu Location	Notes
<b>F1</b>	Help ▸ Second Life Help	help
<b>Ctrl+Q</b>	Me ▸ Quit	quit
<b>Ctrl+P</b>	Me ▸ Preferences	preference
<b>Ctrl+Z</b>	Build ▸ Edit ▸ Undo	undo
<b>Ctrl+Y</b>	Build ▸ Redo	redo
<b>Ctrl+X</b>	Build ▸ Edit ▸ Cut	cut
<b>Ctrl+C</b>	Build ▸ Edit ▸ Copy	copy
<b>Ctrl+V</b>	Build ▸ Edit ▸ Paste	paste
<b>Ctrl+W</b>	Advanced ▸ Shortcuts ▸ Close Window	close
<b>Ctrl+Shift+W</b>	Advanced ▸ Shortcuts ▸ Close All Windows	close all

## General

Shortcut	Menu Location	Notes
<b>Del</b>	Build ▸ Edit ▸ Delete	delete prim, inventory item
<b>Esc</b>	Advanced ▸ Shortcuts ▸ Reset View	reset view, exit dialog

## Move, Navigation

Shortcut	Menu Location	Notes
<b>↑</b> or <b>W</b>	◇	forward
<b>↓</b> or <b>S</b>	◇	backward
<b>←</b> or <b>A</b>	◇	Turn Left
<b>→</b> or <b>D</b>	◇	Turn Right
<b>Shift+A</b>	◇	Left
<b>Shift+D</b>	◇	Right
<b>E</b> or <b>Page Up</b>	◇	Jump. Hold to fly if preference set.
<b>C</b> or <b>Page Down</b>	◇	Crouch or fly down
<b>F</b> or <b>Home</b>	Advanced ▸ Shortcuts ▸ Fly	Toggle fly.

Shortcut	Menu Location	Notes
Ctrl+R	Advanced ▸ Shortcuts ▸ Always Run	run mode
M	Advanced ▸ Shortcuts ▸ Mouselook	mouselook

To navigate your camera, you need to use the mouse with Ctrl, Alt, Shift keys.

See: [Navigate Camera in Second Life](#).

## Chat

Shortcut	Menu Location	Notes
Enter	◇	Speak (20 meter radius)
Ctrl+Enter	◇	Shout (100 meters radius)
Ctrl+H	Communicate ▸ Nearby Chat	Show chat window
Ctrl+Shift+A	Communicate ▸ Nearby People	Show nearby people
Ctrl+\	Advanced ▸ Shortcuts ▸ Look at Last Chatter	◇

## Inventory, Friends, Gestures, Search, Maps...

Shortcut	Menu Location	Notes
Ctrl+I	Me ▸ My Inventory (sidebar)	show inventory
Ctrl+Shift+F	Communicate ▸ My Friends	friend list
Ctrl+Shift+I	Me ▸ My Inventory (separate window)	show inventory
Ctrl+F	Advanced ▸ Shortcuts ▸ Search	search
Ctrl+Shift+H	World ▸ Teleport Home	tp home
Ctrl+Shift+M	World ▸ Mini-Map	show mini map
Ctrl+M	World ▸ World Map	show map
Ctrl+G	Me ▸ My Gestures	show active gestures

Shortcut	Menu Location	Notes
Alt+Shift+F	Advanced ▸ Shortcuts ▸ Joystick Flycam	◇
Ctrl+Shift+Y	World ▸ Sun ▸ Midday	◇
Ctrl+Shift+N	World ▸ Sun ▸ Sunset	◇
Ctrl+Shift+S	World ▸ Snapshot	◇
Ctrl+`	Advanced ▸ Shortcuts ▸ Snapshot to Disk	◇

# Advanced Play, Combat

Shortcut	Menu Location	Notes
Ctrl+Alt+D	◇	Toggle "Advanced" Menu on/off
Ctrl+0	Advanced ▸ Shortcuts ▸ Zoom In	good for sniping
Ctrl+9	Advanced ▸ Shortcuts ▸ Zoom Default	◇
Ctrl+8	Advanced ▸ Shortcuts ▸ Zoom Out	◇
Ctrl+Alt+R	Advanced ▸ Rebake Textures	Do this when you see gray
Ctrl+Alt+G	Develop ▸ Request Admin Status	Lets you fly in no-fly zone.
Ctrl+Alt+Shift+G	Develop ▸ Leave Admin Status	◇

Shortcut	Menu Location	Notes
Ctrl+Alt+F6	Advanced ▸ Rendering Features ▸ Fog	You don't need fog. It blogs view.
Ctrl+Alt+F9	Advanced ▸ Rendering Features ▸ Flexible Objects	Turn off flexible objects rendering if your computer is slow.
◇	Advanced ▸ Performance Tools ▸ Show Avatar Rendering Cost	increase visibility of avatar in combat
◇	Develop ▸ Rendering ▸ Animation Textures	turn off to increase FPS

Shortcut	Menu Location	Notes
Ctrl+Alt+Shift+3	Advanced ▸ Rendering Types ▸ Tree	tree
Ctrl+Alt+Shift+7	Advanced ▸ Rendering Types ▸ Water	water
Ctrl+Alt+Shift+9	Advanced ▸ Rendering Types ▸ Volume	Toggle this quickly to get a idea of position of avatars inside buildings.
Ctrl+Alt+Shift+0	Advanced ▸ Rendering Types ▸ Grass	grass
Ctrl+Alt+Shift+-	Advanced ▸ Rendering Types ▸ Clouds	clouds
Ctrl+Alt+Shift+=	Advanced ▸ Rendering Types ▸ Particles	particles
Ctrl+Alt+Shift+\	Advanced ▸ Rendering Types ▸ Bump	shiny rendering

## Build

Shortcut	Menu Location	Notes
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Ctrl+A	Build ▸ Edit ▸ Select All	◇
Ctrl+E	Build ▸ Edit ▸ Deselect	◇
Ctrl+D	Build ▸ Edit ▸ Duplicate	◇
B	Build ▸ Build	◇
Ctrl+1	Build ▸ Select Build Tool ▸ Focus Tool	◇
Ctrl+2	Build ▸ Select Build Tool ▸ Move Tool	◇
Ctrl+3	Build ▸ Select Build Tool ▸ Edit Tool	◇
Ctrl+4	Build ▸ Select Build Tool ▸ Create Tool	◇
Ctrl+5	Build ▸ Select Build Tool ▸ Land Tool	◇
G	Build ▸ Options ▸ Snap to Grid	◇
Shift+X	Build ▸ Options ▸ Snap Object XY to Grid	◇
Shift+G	Build ▸ Options ▸ Use Selection for Grid	◇
Ctrl+Shift+B	Build ▸ Options ▸ Grid Options	◇
Ctrl+L	Build ▸ Link	◇
Ctrl+Shift+L	Build ▸ Unlink	◇
H	Build ▸ Focus on Selection	◇
Shift+H	Build ▸ Zoom to Selection	◇
Ctrl+.	Build ▸ Select Linked Parts ▸ Select Next Part	◇
Ctrl+,	Build ▸ Select Linked Parts ▸ Select Previous Part	◇
Ctrl+Shift+.	Build ▸ Select Linked Parts ▸ Include Next Part	◇
Ctrl+Shift+,	Build ▸ Select Linked Parts ▸ Include Previous Part	◇
Ctrl+Alt+T	Advanced ▸ Highlighting and Visibility ▸ Highlight Transparent	◇

Shortcut	Menu Location	Notes
Ctrl+U	Advanced ▸ Shortcuts ▸ Image (main)	◇

## Sim Owners

Shortcut	Menu Location	Notes
Ctrl+Shift+1	Advanced ▸ Performance Tools ▸ Statistics Bar	◇
Ctrl+Alt+Shift+P	World ▸ Show ▸ Property Lines	◇
Ctrl+Alt+Shift+N	World ▸ Show ▸ Beacons	◇
Alt+Shift+H	Advanced ▸ Highlighting and Visibility ▸ Show HUD Attachments	◇

# Scripter, Developer

Shortcut	Menu Location	Notes
Ctrl+Shift+3	Develop ▸ Consoles ▸ Texture Console	◇
Ctrl+Shift+4	Develop ▸ Consoles ▸ Debug Console	◇
Ctrl+Shift+9	Develop ▸ Consoles ▸ Fast Timers	◇
Ctrl+Alt+Shift+1	Advanced ▸ Rendering Types ▸ Simple	◇
Ctrl+Alt+Shift+2	Advanced ▸ Rendering Types ▸ Alpha	◇
Ctrl+Alt+Shift+3	Advanced ▸ Rendering Types ▸ Tree	◇
Ctrl+Alt+Shift+4	Advanced ▸ Rendering Types ▸ Character	◇
Ctrl+Alt+Shift+5	Advanced ▸ Rendering Types ▸ SurfacePatch	◇
Ctrl+Alt+Shift+6	Advanced ▸ Rendering Types ▸ Sky	◇
Ctrl+Alt+Shift+7	Advanced ▸ Rendering Types ▸ Water	◇
Ctrl+Alt+Shift+8	Advanced ▸ Rendering Types ▸ Ground	◇
Ctrl+Alt+Shift+9	Advanced ▸ Rendering Types ▸ Volume	◇
Ctrl+Alt+Shift+0	Advanced ▸ Rendering Types ▸ Grass	◇
Ctrl+Alt+Shift+-	Advanced ▸ Rendering Types ▸ Clouds	◇
Ctrl+Alt+Shift+=	Advanced ▸ Rendering Types ▸ Particles	◇
Ctrl+Alt+Shift+\	Advanced ▸ Rendering Types ▸ Bump	◇
Ctrl+Alt+F1	Advanced ▸ Rendering Features ▸ UI	◇
Ctrl+Alt+F2	Advanced ▸ Rendering Features ▸ Selected	◇
Ctrl+Alt+F3	Advanced ▸ Rendering Features ▸ Highlighted	◇
Ctrl+Alt+F4	Advanced ▸ Rendering Features ▸ Dynamic Textures	◇
Ctrl+Alt+F5	Advanced ▸ Rendering Features ▸ Foot Shadows	◇
Ctrl+Alt+F6	Advanced ▸ Rendering Features ▸ Fog	◇
Ctrl+Alt+F8	Advanced ▸ Rendering Features ▸ Test FRInfo	◇
Ctrl+Alt+F9	Advanced ▸ Rendering Features ▸ Flexible Objects	◇
Ctrl+Alt+Shift+T	Develop ▸ Rendering ▸ Selected Texture Info	◇
Ctrl+Shift+R	Develop ▸ Rendering ▸ Wireframe	◇
Ctrl+Shift+O	Develop ▸ Rendering ▸ Object-Object Occlusion	◇
Ctrl+Alt+F	Develop ▸ UI ▸ Dump Focus Holder (no shortcut)	◇
Ctrl+Shift+P	Develop ▸ UI ▸ Print Selected Object Info	◇
Shift+P	Develop ▸ UI ▸ Print Agent Info	◇

Ctrl+Alt+Shift+M	Develop ▸ UI ▸ Memory Stats	◇
Ctrl+Alt+L	Develop ▸ Network ▸ Drop a Packet	◇
Ctrl+Alt+Shift+U	Develop ▸ Show Info ▸ Show Updates to Objects	◇
Ctrl+Alt+V	Develop ▸ Show Admin Menu (no shortcut)	◇
Ctrl+Alt+Shift+O	Admin ▸ Object ▸ Take Copy	◇
Ctrl+Alt+Shift+Del	Admin ▸ Object ▸ Delete	◇
Ctrl+Alt+Shift+L	Admin ▸ Object ▸ Lock	◇
Ctrl+Alt+Shift+I	Admin ▸ Object ▸ Get Asset IDs	◇
Ctrl+Alt+Shift+C	Admin ▸ Parcel ▸ Set to Linden Content	◇
Ctrl+Alt+Q	Advanced ▸ Develop Menu	◇
Ctrl+Alt+Shift+H	Develop ▸ Consoles ▸ Badge	◇

## Difference from Viewer 1

Here are the shortcuts from Viewer 1 that's gone in Viewer 2.

Shortcut	Menu Location	Notes
Ctrl+Shift+G	Show Groups	◇
Ctrl+T	Toggle IM window	◇
Alt+Enter	Advanced ▸ Shortcuts ▸ Toggle Fullscreen (no shortcut)	◇

